

Red Bay Security Guards

Player: SL

Metatype: Human; Male; Age: 25; Height: 1.75m; Weight: 78kg

Total Karma: 7; Current Karma: 7; Street Cred: 0; Notoriety: 0; Public Awareness: 0

Attributes

Body.....	4	<input type="checkbox"/>	Professional Rating 2	<input type="checkbox"/>	
Agility	4	<input type="checkbox"/>	Essence	6	<input type="checkbox"/>
Reaction	4	<input type="checkbox"/>	Edge	2	<input type="checkbox"/>
Strength	3	<input type="checkbox"/>	Initiative	8+1D6	<input type="checkbox"/>
Willpower	3	<input type="checkbox"/>	Inherent Limits		
Logic	2	<input type="checkbox"/>	[5] Physical Limit		
Intuition.....	4	<input type="checkbox"/>	[4] Mental Limit		
Charisma.....	3	<input type="checkbox"/>	[4] Social Limit		

Movement

8m/16m/+2 Land Movement

4m/+1 Swimming

Active Skills

- 8 [A] Clubs 4 (Agi)
- 4 [M] Computer 2 (Log)
- 5 [3] Etiquette 2 (Cha)
- (Corporate +2)
- 8 [A] Exotic Ranged Weapon:
Ares S-III Super Squirt 4 (Agi)
- 3 [4] First Aid 1 (Log)
- 9 [4] Perception 5 (Int)
- 6 [H] Pilot Ground Craft 2 (Rea)
- 8 [A] Pistols 4 (Agi)
- 7 [A] Unarmed Combat 3 (Agi)

Knowledge Skills

- 7 [4] Pai Gow (game of chance) 3 (Int)
- 6 [5] Security Procedures 4 (Log)
- 7 [4] Small Unit Tactics 3 (Int)
- 5 [4] Trid-Shows 1 (Int)

Language Skills

N Chinese
N English

Attribute-Only Tests

- 6 Composure
- 7 Judge Intentions
- 7 Lifting & Carrying
- 5 Memory

Toxin Resistances

	Toxin	Disease
Contact	7	7
Ingestion	7	7
Inhalation (2 / 2)	9	9
Injection	7	7

Addiction Resistance

- 7 Resist Physical Addiction
- 5 Resist Psychological Addiction

Edge Pool

☐ ☐


Grunt Damage

		-1
		-2
		-3

Defenses

Ranged attacks against you are at : +0

Ranged Defense (No Action): 8

Full Defense (-10 Interrupt, for the rest of the turn): +3

Melee attacks against you are at : +0

Melee Defense (No Action): 8

Full Defense (-10 Interrupt, for the rest of the turn): +3

Pistol Parry (-5 Interrupt, vs. one melee attack): +4 [5]

Stun Baton Parry (-5 Interrupt, vs. one melee attack): +4 [5]

Unarmed Strike Block (-5 Interrupt, vs. one melee attack): +3 [5]

Sensor-aided attacks against you are at : +0

Sensor Defense (No Action): 3 [5]

Damage Resistances

- 14 Armor 10
- 14 Acid Protection 10 16 Electricity Protection 12
- 14 Cold Protection 10 14 Fire Protection 10
- 14 Falling Protection 10 7 Fatigue Resistance

Positive Qualities

Bilingual

Practice, Practice, Practice: Security Procedures

Negative Qualities

Designated Omega
Impassive

Martial Arts

Karate
•Sweep

Identities




Red Bay Security

Lifestyles: (1 month) Low Lifestyle [Comforts & Necessities (2), Neighborhood (2), Security (2)]









Subscriptions: (12 months) DocWagon Basic Contract

Validation Report (0 issues): Nothing identified




Armor

 Armor Vest	9
Electricity: +2	
Modifications: Concealed Pockets, Drag Handle, Gear Access, Lightly Worn, Nonconductivity (2)	
 Respirator (2)	+0
 Securetech PPP Legs Kit	+1
Modifications: Decrease Social Limit by 1	

Firearms & Heavy Weapons

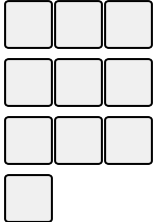
Ares S-III Super Squirt	By Chem.	9  [4]	5/15/30/50
Ammo Usage: 20 (c): <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>			
Semi-Auto (1, simple action): 9  , By Chem. Damage			
Double-Tap (2, complex action): 9  , By Chem. Damage			
Semi-Automatic Burst (3, complex action): 9  vs. -2 Def, By Chem. Damage			
Recoil Compensation: 2			
Accessories: Laser Sight			
DMSO Gel, Narcoject: By Chem., ____/10			
Colt New Model Revolver	5P	8  [6]	5/15/30/50
Ammo Usage: 5 (cy): <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>			
Semi-Auto (1, simple action): 8  , 5P Damage			
Double-Tap (2, complex action): 8  , 6P Damage			
Semi-Automatic Burst (3, complex action): 8  vs. -2 Def, 5P Damage			
Recoil Compensation: 2			
Accessories: Speed Loader			
Regular Ammo: -, ____/10			

Melee & Other Weapons

Pistol	4P	8  [4]	Reach: -
Stun Baton	9S(e) v -5	8  [4]	Reach: 1
Unarmed Strike	3S	7  [5]	Reach: -

Matrix Devices

Renraku Sensei



Device Rating: 3
Data Processing: 3, **Firewall:** 3
Matrix Initiative: 7
Matrix DR: 6  (6  vs. Black IC)
Programs (0/2): Mapsoft: Diamond Hill Complex

Vehicles

Daihatsu-Caterpillar Horseman

CHASSIS: DAIHATSU-CATERPILLAR HORSEMAN

Handling 3/2, **Handling (Off-Road)** 1, **Speed** 3/2, **Acceleration** 2/1, **Body** 4, **Pilot** 2, **Sensor** 2, **Seating** 1/2, **Device Rating** 2, **Data Processing** 2, **Firewall** 2
Condition Monitor: 14
Armor: 3H
Limits: Mental 3
Physical Initiative: 4+4D6
Active Skills: Pilot Ground Craft Maneuvering 0 (2)
Vehicle Mods:

Dash light bar
EnviroSeal (Life Support Rating 1)
Passenger Pod
Searchlight
Siren
SunCell

Gear:

Linguistics: Chinese (local language)
Linguistics: Japanese (Manufacturer's Language)
Maneuvering: Pilot Ground Craft (2)
Medkit (4)
Ondanstron
Plastic Restraints x10
Stim Patch (2) x2
Trauma Patch

Gear (Cash: 1,000¥)

Certified Credstick, Standard
CS/Tear Gas
Datachip
Dropped to Ground
Ear buds (1)
Modifications: Audio Enhancement (1)
Flashlight
Glasses (1)
Modifications: Image Link
(10x) Plastic Restraints
Quick-Draw Holster
Red Bay Security Uniform
Renraku Sensei
Programs (0/2): Mapsoft: Diamond Hill Complex
(15x) Security Tags
Trodes

Daihatsu-Caterpillar Horseman

Player: SL

Daihatsu-Caterpillar Horseman



Attributes

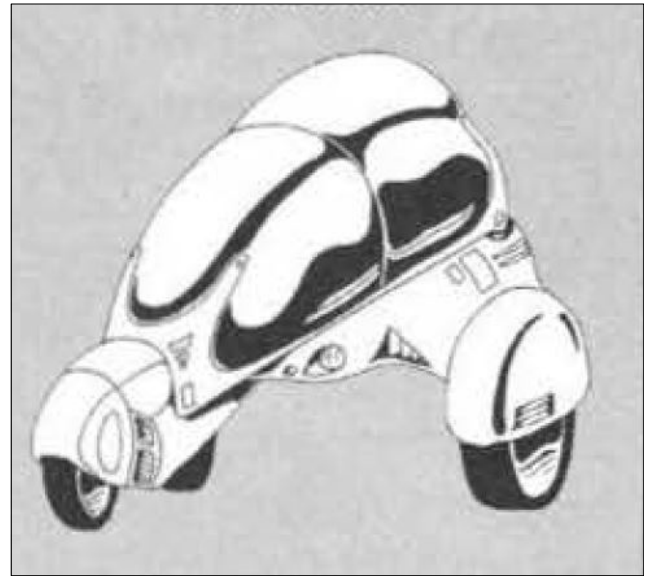
Handling3/2	<input type="checkbox"/>	Device Rating2	<input type="checkbox"/>
Handling (Off-Road) 1	<input type="checkbox"/>	Initiative 4+4D6	<input type="checkbox"/>
Speed3/2	<input type="checkbox"/>	Inherent Limits	
Acceleration2/1	<input type="checkbox"/>	[3] Mental Limit	
Body..... 4	<input type="checkbox"/>		
Pilot 2	<input type="checkbox"/>		
Sensor 2	<input type="checkbox"/>		
Seating1/2	<input type="checkbox"/>		
Data Processing ..2	<input type="checkbox"/>		
Firewall 2	<input type="checkbox"/>		

Active Skills

4 🧠 [H] Pilot Ground Craft
Maneuvering 0 (2) (Rea)

Damage Resistances

7 🧠 [3] Armor 3	
7 🧠 Acid Protection 3	7 🧠 Electricity Protection 3
7 🧠 Cold Protection 3	7 🧠 Fire Protection 3



Physical Damage

		-1
		-2
		-3
		-4

Matrix Damage

Defenses

Ranged attacks against you are at : +0 🧠
Ranged Defense (No Action): 4 🧠

Melee attacks against you are at : +0 🧠
Melee Defense (No Action): 4 🧠

Sensor-aided attacks against you are at : +0 🧠
Sensor Defense (No Action): 2 🧠 [2]

Vehicle Modifications

Dash light bar
EnviroSeal (Life Support Rating 1)
Passenger Pod
Searchlight
Siren
SunCell

Gear (Cash: 1,000¥)

Dropped to Ground
Medkit (4)
Ondanstron

Validation Report (0 issues): Nothing identified

Gear (Cash: 1,000¥)

(10x) Plastic Restraints

(2x) Stim Patch (2)

Trauma Patch

Programs

Linguistics: Chinese (local language)

Linguistics: Japanese (Manufacturer's Language)

Maneuvering: Pilot Ground Craft (2)