

Black Scimitar Hacker

Player: SL

Metatype: Dwarf; Male; Ethnicity: Caucasian; Age: 37;
Height: 1.31m; Weight: 72kg; Hair: Medusa Extensions;
Eyes: black/orange; Skin: light
Total Karma: 7; Current Karma: 7; Street Cred: 0; Notoriety:
0; Public Awareness: 0

Attributes

Body.....	5	Essence	1.82
Agility	3	Edge	5
Reaction	4	Initiative	8+2D6
Strength	4	Inherent Limits	
Willpower	6	[6] Physical Limit	
Logic	6	[8] Mental Limit	
Intuition.....	4	[5] Social Limit	
Charisma.....	3		

Movement

6m/12m/+1 Land Movement

4m/+1 Swimming

Active Skills

6 [A] Automatics 3 (Agi)
12 [M] Computer* (Log)
8 [5] Con 5 (Cha)
(Fast Talking +2)
13 [M] Cybercombat* (Log)
9 [?] Cybertechnology 3 (Log)
11 [?] Demolitions 5 (Log)
13 [M] Electronic Warfare* (Log)
8 [5] Etiquette 5 (Cha)
(Corporate +2)
12 [?] Forgery 6 (Log)
(Image Doctoring)
5 [6] Gymnastics* (Agi)
13 [M] Hacking* (Log)
12 [M] Hardware* (Log)
5 [5] Leadership 2 (Cha)
8 [8] Navigation 4 (Int)
7 [5] Negotiation 4 (Cha)
(Diplomacy +2)
12 [9] Perception 5 (Int)
(Visual +2)
9 [H] Pilot Aircraft 5 (Rea)
9 [H] Pilot Ground Craft 5 (Rea)
9 [A] Pistols 5 (Agi)
(Semi-Automatics)
6 [6] Running* (Str)
12 [M] Software* (Log)
8 [6] Survival 2 (Wil)

Active Skills

6 [6] Swimming* (Str)
5 [A] Unarmed Combat 2 (Agi)
2 * Athletics Group 2
7 * Cracking Group 7
6 * Electronics Group 6

Knowledge Skills

11 [8] Corporate Black Hosts 5 (Log)
Math SPU: +1 limit for scientific or technical Knowledge skills
8 [8] Host integration 4 (Int)
13 [8] Matrix Security Procedures 7 (Log)
Math SPU: +1 limit for scientific or technical Knowledge skills
9 [8] Matrix Warfare 5 (Int)
8 [8] Model Cars 4 (Int)
9 [8] Nanotechnology Knowledge Infusion 3 (Log)
Math SPU: +1 limit for scientific or technical Knowledge skills
8 [8] Virtual Combat Trid Shows 4 (Int)
(Ring of Light +2)

Language Skills

7 [8] Chinese 3
8 [8] English 4
N German
6 [8] Japanese 2
5 [8] Mandarin 1



Physical Damage

		-1
		-2
		-3

Overflow: ☐☐☐☐☐

Natural Recovery:

44 (4 day) heal 4 box/kit

Stun Damage

		-1
		-2
		-3

Natural Recovery:

12 (4 hour) heal 4 box/kit

Defenses

Ranged attacks against you are at : +0

Ranged Defense (No Action): 8

Full Defense (-10 Interrupt, for the rest of the turn): +6

Melee attacks against you are at : +0

Melee Defense (No Action): 8

Full Defense (-10 Interrupt, for the rest of the turn): +6

Dodge (-5 Interrupt, vs. one melee attack): +2 [6]

Unarmed Strike Block (-5 Interrupt, vs. one melee attack): +2 [6]

Sensor-aided attacks against you are at : +0

Sensor Defense (No Action): 2 [6]

Damage Resistances

16 Armor 11
18 Acid Protection 13 16 Electricity Protection 11
16 Cold Protection 11 18 Fire Protection 13
16 Falling Protection 11 11 Fatigue Resistance

Edge Pool

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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Attribute-Only Tests

9 Composure
7 Judge Intentions
9 Lifting & Carrying
12 Memory

Toxin Resistances

	Toxin	Disease
Contact (2 / 2)	13	13
Ingestion	11	11
Inhalation	11	11
Injection	11	11

Validation Report (0 issues): Nothing identified

Addiction Resistance

- 9 🧠 Resist Physical Addiction
12 🧠 Resist Psychological Addiction

Positive Qualities

Aptitude: Electronic Warfare
Data Anomaly
Erased

Negative Qualities

Allergy, Common (Mild): Seafood
Implant-Induced Immune Deficiency
Lack of Focus

Metatype Abilities

Dwarf Networking
Resistance: Pathogens and Toxins +2

Identities

Black Scimitar Hacker
Fake SIN
Lifestyles: (1 month) Traveler Lifestyle [Comforts & Necessities (2), Neighborhood (2), Security (2)]
Licenses & SINS: Fake License: Concealed Carry License (5), Fake License: Cyberware Permit (5), Fake License: Security License (5), Fake SIN (5)

Armor

Armor Vest 9
Acid: +2, **Fire:** +2
Modifications: Chemical Protection (2), Drag Handle, Fire Resistance (2), Quick-Draw Holster
Orthoskin (Alphaware) (2) +2

Firearms & Heavy Weapons

Colt Agent Special 8P 12 🧠 I6I 5/10/15/20
Ammo Usage: 8 (c): □□□□ □□□
Semi-Auto (1, simple action): 12 🧠, 8P Damage
Double-Tap (2, complex action): 12 🧠, 9P Damage
Semi-Automatic Burst (3, complex action): 12 🧠 vs. -2 Def, 8P Damage
Recoil Compensation: 3
Accessories: Laser Sight, (2) Spare Clips
Regular Ammo: —, ____/16
Stick-n-Shock: -2S(e) v -5, ____/16

Melee & Other Weapons

Unarmed Strike 4S 5 🧠 I6I Reach: —
Vibro Knife 6P v -2 2 🧠 I5I Reach: —

Grenades

(2x) Painade Grenade By Chem. 2 🧠 I6I 8/16/24/40
□□

Matrix Devices

Ring of Light Special (Cyber) Essence: 0.4
Device Rating: 4
Attack: 8, **Data Processing:** 2, **Firewall:** 9, **Sleaze:** 1
Matrix Initiative: 6
Matrix DR: 13 🧠 (15 🧠 vs. Black IC)
Modifications: Hardening, Novatech Tactician, Sim Module, Modified for Hot Sim
Programs (3/3): Biofeedback, Fork

Cyberware (Essence: 2.28)

Antennae (Alphaware) Essence: 0.08
Cybereyes (Alphaware) (1) Essence: 0.16
Modifications: Image Link, Low-Light Vision, Thermographic Vision
Cybersafety (Betaware)
Image Link
Internal Router (Alphaware) Essence: 0.56
Nutrition Storage System (2) Essence: 0.2
Ring of Light Special (Cyber) Essence: 0.4
Modifications: Hardening, Novatech Tactician, Sim Module, Modified for Hot Sim
Programs (3/3): Biofeedback, Fork
Saeder-Krupp Cyberlogician Essence: 0.81
Sound Link
Visualizer (Betaware) Essence: 0.07
Aufmerksamkeit attention co-processor
Eilbote datajack
Eilbote datajack
Eilbote datajack
Mathematiker math SPU
Tresor data lock (6)

Bioware (Essence: 1.9)

Boosted Reflexes (Alphaware) Essence: 0.8
Cleaner Leech (Alphaware)
Damage Compensators (Alphaware) (4) Essence: 0.32
Knowledge Infusion: Knowledge Skill Essence: 0.1
Replacement Limb, Partial Arm/Leg: Essence: 0.2
Sleep Regulator (Alphaware) Essence: 0.08

Gear (Cash: 787¥)

Antidote Patch (3)
Biometric Reader
Black Scimitar Uniform
Body bag (1)
Dropped to Ground
Electronic Paper
Handheld Sensor Housing (3)
Modifications: Cyberware Scanner, MAD Scanner, Nanoscanner (3)
Headjammer (2)
Holo Bracelet (3)
Maglock Passkey (2)
MD-3X Autoinjection Gun
Modifications: Rocuronium
Nanite Hunters: Experimental KFS-Hunter/Killer
(3x) NanoScan
(10x) Plastic Restraints
(10x) Security Tags

Gear (Cash: 787¥)

(2x) Stim Patch (4)

Subvocal Microphone

Tag Eraser

Taggants: "Dangerous criminal. Avoid contact. Call the

Tool Kit, Hardware

Upper BTL

White Noise Generator (2)

Vehicles

Medusa Extensions

CHASSIS: MEDUSA EXTENSIONS

Body 1, Pilot 1, Sensor 1, Device Rating 1, Data Processing 1,
Firewall 1

Condition Monitor: 7

Armor: 0

Limits: Mental 2

Physical Initiative: 2+4D6

Active Skills: Clearsight 0 (1)

Vehicle Mods:

Customized: SynthDread-look

Rigger Interface

Gear:

Clearsight (1)

Linguistics: English (local language)

Linguistics: Japanese (Manufacturer's Language)

Steel Lynx Combat Drone

CHASSIS: STEEL LYNX COMBAT DRONE

Handling 5, Speed 4, Acceleration 2, Body 6, Pilot 3, Sensor 3,
Device Rating 3, Data Processing 3, Firewall 3

Condition Monitor: 9

Armor: 16H

Limits: Mental 4

Physical Initiative: 6+4D6

Active Skills: Pilot Ground Craft Maneuvering 0 (3), Targeting: FN

MAG-5 0 (3)

Vehicle Mods:

Armor Upgrade +4

Heavy Weapon Mount (Turret, External, Remote) w/ Ammo Bin

Rigger Interface

Spotlight

Gear:

Linguistics: English (local language)

Linguistics: Japanese (Manufacturer's Language)

Maneuvering: Pilot Ground Craft (3)

Targeting: FN MAG-5 (3)

Weapons:

FN MAG-5 [MMG, Acc 5, DV 12P, AP —, FA, RC 2, 300] w/
(250x) APDS, Gas-Vent System (2), (250x) Hollow Points, Laser
Sight, Tripod

Programs

Agent (4)

Armor

Biofeedback Filter

Crash

Decryption

Encryption

Hammer

Mugger

Tantrum

Agent

Player: SL

Race: Agent



Attributes

Willpower	9	<input type="checkbox"/>	Rating	4	<input type="checkbox"/>
Logic	2	<input type="checkbox"/>	Device Rating	4	<input type="checkbox"/>
Intuition	1	<input type="checkbox"/>	Initiative	6+4D6	<input type="checkbox"/>
Charisma	8	<input type="checkbox"/>	Inherent Limits [5] Mental Limit [9] Social Limit		
Attack	8	<input type="checkbox"/>			
Sleaze	1	<input type="checkbox"/>			
Data Processing ..	2	<input type="checkbox"/>			
Firewall	9	<input type="checkbox"/>			

Active Skills

8 [M] Computer 4 (Log)
8 [M] Cybercombat 4 (Log)
8 [M] Hacking 4 (Log)

Damage Resistances

13 Matrix Protection 0

Validation Report (0 issues): Nothing identified

Medusa Extensions

Player: SL

Medusa Extensions

Attributes

Body..... 1 ☐ Device Rating1 ☐
Pilot 1 ☐ Initiative 2+4D6 ☐
Sensor 1 ☐
Data Processing .. 1 ☐
Firewall 1 ☐

Inherent Limits

[2] Mental Limit

Active Skills

2 [1] Clearsight 0 (1) (Int)

Damage Resistances

1 Armor 0
1 Acid Protection 0
1 Cold Protection 0
1 Electricity Protection 0
1 Fire Protection 0



Physical Damage

<input type="text"/>	<input type="text"/>	-1
<input type="text"/>	<input type="text"/>	-2
<input type="text"/>		

Matrix Damage

<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>	<input type="text"/>

Defenses

Ranged attacks against you are at : +0
Ranged Defense (No Action): 1

Melee attacks against you are at : +0
Melee Defense (No Action): 1

Sensor-aided attacks against you are at : +0
Sensor Defense (No Action): 1

Vehicle Modifications

Customized: SynthDread-look
Rigger Interface

Gear (Cash: 787¥)

Dropped to Ground

Programs

Clearsight (1)
Linguistics: English (local language)
Linguistics: Japanese (Manufacturer's Language)

Validation Report (0 issues): Nothing identified

Steel Lynx Combat Drone

Attributes

Active Skills

Damage Resistances

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