

Triad Hacker

Metatype: Human; Female; Ethnicity: Asian; Age: 22;
Height: 1.64m; Weight: 49kg; Hair: Green/Blue; Eyes:
Brown; Skin: Light
Total Karma: 7; Current Karma: 7; Street Cred: 0; Notoriety:
1; Court of Shadows Notoriety: 1; Public Awareness: 0

Attributes

Body.....	3		Essence	3.69	
Agility	3		Edge	4	
Reaction	5/7		Initiative ..	9/11+1D6	
Strength	2		Inherent Limits		
Willpower	4		[5] Physical Limit		
Logic	5		[6] Mental Limit		
Intuition	4		[5] Social Limit		
Charisma.....	3				

Movement

6m/12m/+2 Land Movement

3m/+1 Swimming

Active Skills

- 11 [M] Computer 6 (Log)
- 10 [M] Cybercombat 5 (Log)
- 9 [M] Electronic Warfare 4 (Log)
- 7 [5] Etiquette 4 (Cha)
- (Street +2)
- 9 [?] Forgery 4 (Log)
- (Image Doctoring)
- 10 [M] Hacking 5 (Log)
- 8 [M] Hardware 3 (Log)
- 5 [5] Locksmith 2 (Agi)
- 9 [7] Perception 4 (Int)
- 10 [H] Pilot Aircraft 3 (Rea)
- 10 [H] Pilot Ground Craft 3 (Rea)
- 5 [A] Pistols 2 (Agi)
- 9 [M] Software 4 (Log)

Knowledge Skills

- 9 [6] Business 4 (Log)
- (Finance +2)
- Math SPU: +1 limit for scientific or technical Knowledge skills
- 7 [6] Economics 2 (Log)
- Math SPU: +1 limit for scientific or technical Knowledge skills
- 9 [6] Matrix Security 4 (Log)
- Math SPU: +1 limit for scientific or technical Knowledge skills
- 10 [6] Money Laundering 6 (Int)
- 7 [6] Organized Crime 3 (Int)
- (Smokey Circle)
- 7 [6] Politics 2 (Log)
- (Health Politics +2)
- Math SPU: +1 limit for scientific or technical Knowledge skills
- 6 [6] Teen Drama Series 2 (Int)

Language Skills

N Chinese
N English

Attribute-Only Tests

- 7 Composure
- 7 Judge Intentions
- 5 Lifting & Carrying
- 9 Memory

Toxin Resistances

Contact (1 / 1)	Toxin	Disease
Ingestion	8	8
Inhalation	7	7
Injection	7	7

Addiction Resistance

7 Resist Physical Addiction



Physical Damage

		-1
		-2
		-3

Overflow: ☐☐☐
Natural Recovery:
6 (1 day), heal 1 box/hit

Stun Damage

		-1
		-2
		-3

Natural Recovery:
7 (1 hour), heal 1 box/hit

Defenses

Ranged attacks against you are at : +0

Ranged Defense (No Action): 11

Full Defense (-10 Interrupt, for the rest of the turn): +4

Melee attacks against you are at : +0

Melee Defense (No Action): 11

Full Defense (-10 Interrupt, for the rest of the turn): +4

Dodge (-5 Interrupt, vs. one melee attack): +2 [5]

Pistol Parry (-5 Interrupt, vs. one melee attack): +2 [5]

Unarmed Strike Block (-5 Interrupt, vs. one melee attack): +2 [5]

Sensor-aided attacks against you are at : +0

Sensor Defense (No Action): 2 [5]

Damage Resistances

9 Armor 6

10 Acid Protection 7 10 Electricity Protection 7

9 Cold Protection 6 9 Fire Protection 6

9 Falling Protection 6 7 Fatigue Resistance

Edge Pool

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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Addiction Resistance

9 Resist Psychological Addiction

Positive Qualities

Bilingual

Magic Resistance (1)

Negative Qualities

SINner (Criminal SIN): Lucy Wu

Unsteady Hands (6 vs. 2)

Validation Report (0 issues): Nothing identified

Identities

Lifestyles: (1 month) Low Lifestyle [Comforts & Necessities (2), Neighborhood (2), Security (2)]

Armor

6

Modifications: Chemical Protection (1), Concealed Pockets, Electrochromic Modification, Feedback Clothing, Nonconductivity (1)

Firearms & Heavy Weapons

6P

6 [7]

5/20/40/60

Accessories: Laser Sight

Melee & Other Weapons

3P

2 [4]

Reach: –

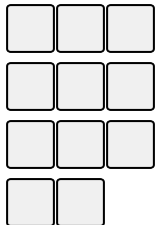
2S

2 [5]

Reach: –

Matrix Devices

Essence: 0.2



Modifications: Receiver

Programs (3/3): Exploit, Fork, Lockdown

Cyberware (Essence: 2.21)

Essence: 0.1

Essence: 0.1

Essence: 0.1

Essence: 0.2

Essence: 0.6

Essence: 0.81

Essence: 0.3

Mathematiker math SPU

Cyberware (Essence: 2.21)

Tresor data lock (6)

Bioware (Essence: 0.1)

Essence: 0.1

Gear (Cash: 1,000¥)

Tool Kit, Hardware

Vehicles

Linguistics: Japanese (Manufacturer's Language)

Vehicles

Horizon Mini-Zep

CHASSIS: HORIZON MINI-ZEP

Handling **2**, Speed **0**, Acceleration **0**, Body **2**, Pilot **2**, Sensor **2**,
Device Rating **2**, Data Processing **2**, Firewall **2**

Condition Monitor: 7

Armor: 0

Limits: Mental 3

Physical Initiative: 4+4D6

Vehicle Mods:

Electrochromatic Coating

Rigger Interface

Gear:

Linguistics: English (local language)

Linguistics: Japanese (Manufacturer's Language)

Sikorsky-Bell Microskimmer

CHASSIS: SIKORSKY-BELL MICROSKIMMER

Handling **3**, Speed **3**, Acceleration **1**, Body **0**, Pilot **3**, Sensor **3**,
Device Rating **3**, Data Processing **3**, Firewall **3**

Condition Monitor: 6

Armor: 0

Limits: Mental 4

Physical Initiative: 6+4D6

Vehicle Mods:

Rigger Interface

Gear:

Linguistics: English (local language)

Linguistics: Japanese (Manufacturer's Language)

Programs

Agent (4)

Armor

Baby Monitor

Browse

Search

Shredder

Sneak

Agent

Race: Agent



Attributes

Willpower	0	<input type="checkbox"/>	Rating	4	<input type="checkbox"/>
Logic	0	<input type="checkbox"/>	Device Rating	1	<input type="checkbox"/>
Intuition	0	<input type="checkbox"/>	Initiative	5+4D6	<input type="checkbox"/>
Charisma	0	<input type="checkbox"/>	Inherent Limits – Mental Limit – Social Limit		
Attack	1	<input type="checkbox"/>			
Sleaze	1	<input type="checkbox"/>			
Data Processing ..	1	<input type="checkbox"/>			
Firewall	1	<input type="checkbox"/>			

Active Skills

8 [M] Computer 4 (Log)
8 [M] Cybercombat 4 (Log)
8 [M] Hacking 4 (Log)

Damage Resistances

2 Matrix Protection 0

Validation Report (0 issues): Nothing identified

Horizon Mini-Zep

Horizon Mini-Zep

Attributes

Handling	2	<input type="checkbox"/>	Device Rating	2	<input type="checkbox"/>
Speed	0	<input type="checkbox"/>	Initiative	4+4D6	<input type="checkbox"/>
Acceleration	0	<input type="checkbox"/>	Inherent Limits		
Body	2	<input type="checkbox"/>	[3] Mental Limit		
Pilot	2	<input type="checkbox"/>			
Sensor	2	<input type="checkbox"/>			
Data Processing	2	<input type="checkbox"/>			
Firewall	2	<input type="checkbox"/>			

Damage Resistances

2 Armor 0	
2 Acid Protection 0	2 Electricity Protection 0
2 Cold Protection 0	2 Fire Protection 0



Physical Damage

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Matrix Damage

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Defenses

Ranged attacks against you are at : +0
Ranged Defense (No Action): 2

Melee attacks against you are at : +0
Melee Defense (No Action): 2

Sensor-aided attacks against you are at : +0
Sensor Defense (No Action): 2 [2]

Vehicle Modifications

Electrochromatic Coating
Rigger Interface

Gear (Cash: 1,000¥)

Dropped to Ground

Programs

Linguistics: English (local language)
Linguistics: Japanese (Manufacturer's Language)

Validation Report (0 issues): Nothing identified

Horizon Mini-Zep

Horizon Mini-Zep

Attributes

Handling	2	<input type="checkbox"/>	Device Rating	2	<input type="checkbox"/>
Speed	0	<input type="checkbox"/>	Initiative	4+4D6	<input type="checkbox"/>
Acceleration	0	<input type="checkbox"/>	Inherent Limits		
Body	2	<input type="checkbox"/>	[3] Mental Limit		
Pilot	2	<input type="checkbox"/>			
Sensor	2	<input type="checkbox"/>			
Data Processing	2	<input type="checkbox"/>			
Firewall	2	<input type="checkbox"/>			

Damage Resistances

2 Armor 0	
2 Acid Protection 0	2 Electricity Protection 0
2 Cold Protection 0	2 Fire Protection 0



Physical Damage

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Matrix Damage

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Defenses

Ranged attacks against you are at : +0
Ranged Defense (No Action): 2

Melee attacks against you are at : +0
Melee Defense (No Action): 2

Sensor-aided attacks against you are at : +0
Sensor Defense (No Action): 2 [2]

Vehicle Modifications

Electrochromatic Coating
Rigger Interface

Gear (Cash: 1,000¥)

Dropped to Ground

Programs

Linguistics: English (local language)
Linguistics: Japanese (Manufacturer's Language)

Validation Report (0 issues): Nothing identified

Horizon Mini-Zep

Horizon Mini-Zep

Attributes

Handling	2	<input type="checkbox"/>	Device Rating	2	<input type="checkbox"/>
Speed	0	<input type="checkbox"/>	Initiative	4+4D6	<input type="checkbox"/>
Acceleration	0	<input type="checkbox"/>	Inherent Limits		
Body	2	<input type="checkbox"/>	[3] Mental Limit		
Pilot	2	<input type="checkbox"/>			
Sensor	2	<input type="checkbox"/>			
Data Processing	2	<input type="checkbox"/>			
Firewall	2	<input type="checkbox"/>			

Damage Resistances

2 Armor 0	
2 Acid Protection 0	2 Electricity Protection 0
2 Cold Protection 0	2 Fire Protection 0



Physical Damage

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Matrix Damage

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Defenses

Ranged attacks against you are at : +0
Ranged Defense (No Action): 2

Melee attacks against you are at : +0
Melee Defense (No Action): 2

Sensor-aided attacks against you are at : +0
Sensor Defense (No Action): 2 [2]

Vehicle Modifications

Electrochromatic Coating
Rigger Interface

Gear (Cash: 1,000¥)

Dropped to Ground

Programs

Linguistics: English (local language)
Linguistics: Japanese (Manufacturer's Language)

Validation Report (0 issues): Nothing identified

Sikorsky-Bell Microskimmer

Sikorsky-Bell Microskimmer

Attributes

Handling	3	<input type="checkbox"/>	Device Rating	3	<input type="checkbox"/>
Speed	3	<input type="checkbox"/>	Initiative	6+4D6	<input type="checkbox"/>
Acceleration	1	<input type="checkbox"/>	Inherent Limits		
Body	0	<input type="checkbox"/>	[4] Mental Limit		
Pilot	3	<input type="checkbox"/>			
Sensor	3	<input type="checkbox"/>			
Data Processing ..	3	<input type="checkbox"/>			
Firewall	3	<input type="checkbox"/>			

Damage Resistances

— Armor 0	
— Acid Protection 0	— Electricity Protection 0
— Cold Protection 0	— Fire Protection 0



Physical Damage

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

-1
-2

Matrix Damage

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Defenses

Ranged attacks against you are at : +0 🐼
Ranged Defense (No Action): 3 🐼

Melee attacks against you are at : +0 🐼
Melee Defense (No Action): 3 🐼

Sensor-aided attacks against you are at : +0 🐼
Sensor Defense (No Action): 3 🐼 [3]

Vehicle Modifications

Rigger Interface

Gear (Cash: 1,000¥)

Dropped to Ground

Programs

Linguistics: English (local language)
Linguistics: Japanese (Manufacturer's Language)

Validation Report (0 issues): Nothing identified