

Jade Warriors

Player: SL

Metatype: Human; Male; Ethnicity: Caucasian/Asian; Age: 24; Height: 1.88m; Weight: 115kg; Hair: Black; Eyes: Jade; Skin: Tan

Total Karma: 7; Current Karma: 7; Street Cred: 0; Notoriety: 0; Public Awareness: 0

Attributes

Body.....	6		Essence	0.365	
Agility	4/6		Edge	4	
Reaction	4/7		Initiative ..	8/11+2D6	
Strength	6/8		Inherent Limits		
Willpower	3		[10] Physical Limit		
Logic	2		[4] Mental Limit		
Intuition.....	4		[2] Social Limit		
Charisma.....	2				

Movement

12m/24m/+2 Land Movement

7m/+1 Swimming

Active Skills

- 11 [A] Automatics* (Agi)
- 12 [A] Blades 6 (Agi)
- 3 [2] Etiquette 3 (Cha) (Street +2)
- 13 [10] Gymnastics* (Agi)
- 6 [2] Intimidation 4 (Cha) (Physical +2)
- 11 [A] Longarms* (Agi)
- 9 [4] Perception 5 (Int)
- 11 [A] Pistols* (Agi)
- 15 [10] Running* (Str)
- 10 [10] Sneaking 4 (Agi)
- 15 [10] Swimming* (Str)
- 13 [A] Unarmed Combat 7 (Agi) (Wrestling MMA)
- * Athletics Group 7
- * Firearms Group 5

Knowledge Skills

- 9 [4] Bodybuilding 5 (Int)
- 8 [4] Cyberware Implants 4 (Int)
- 9 [4] Small Unit Tactics 5 (Int)
- 8 [4] Sports 4 (Int) (MMA +2)
- 9 [4] Underworld Politics 5 (Int) (Jade Empire +2)

Language Skills

- 7 [4] Chinese 3
- N English
- 7 [4] Korean 3

Attribute-Only Tests

- 5 Composure
- 6 Judge Intentions
- 14 Lifting & Carrying
- 5 Memory

Toxin Resistances

	Toxin	Disease
Contact (-2 / -2)	7	7
Ingestion (-2 / -2)	7	7
Inhalation (2 / 2)	11	11
Injection (-2 / -2)	7	7

Addiction Resistance

- 7 Resist Physical Addiction
- 5 Resist Psychological Addiction



Physical Damage

		-1
		-2
		-3
		-4

Stun Damage

		-1
		-2
		-3

Overflow: ☐☐☐☐☐
 Natural Recovery:
 12 (1 day), heal 1 box/hit

Natural Recovery:
 9 (1 hour), heal 1 box/hit

Defenses

Ranged attacks against you are at : +0

Ranged Defense (No Action): 11

Full Defense (-10 Interrupt, for the rest of the turn): +3

Melee attacks against you are at : +0

Melee Defense (No Action): 11

Full Defense (-10 Interrupt, for the rest of the turn): +3

Dodge (-5 Interrupt, vs. one melee attack): +7 [10]

Hand Blade (Betaware) Block (-5 Interrupt, vs. one melee attack): +7 [10]

Knucks Block (-5 Interrupt, vs. one melee attack): +9 [10]

Unarmed Strike Block (-5 Interrupt, vs. one melee attack): +9 [10]

Sensor-aided attacks against you are at : +0

Sensor Defense (No Action): 10 [10]

Damage Resistances

- 23 Armor 15
- 23 Acid Protection 15
- 25 Electricity Protection 17
- 23 Cold Protection 15
- 26 Fire Protection 18
- 23 Falling Protection 15
- 11 Fatigue Resistance

Edge Pool

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Positive Qualities

- Made Man
- School of Hard Knocks
- Tough as Nails (Physical) (1)
- Tough as Nails (Stun) (1)

Negative Qualities

- Distinctive Style: Jade Augmentations
- Implant-Induced Immune Deficiency
- Superhuman Psychosis

Validation Report (0 issues): Nothing identified

